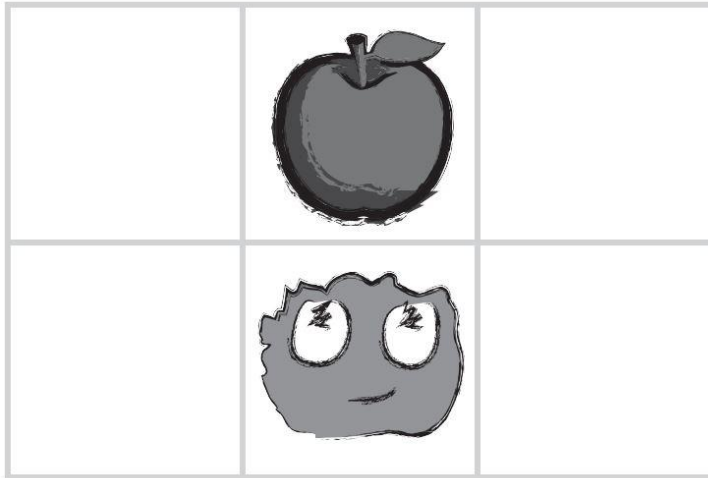
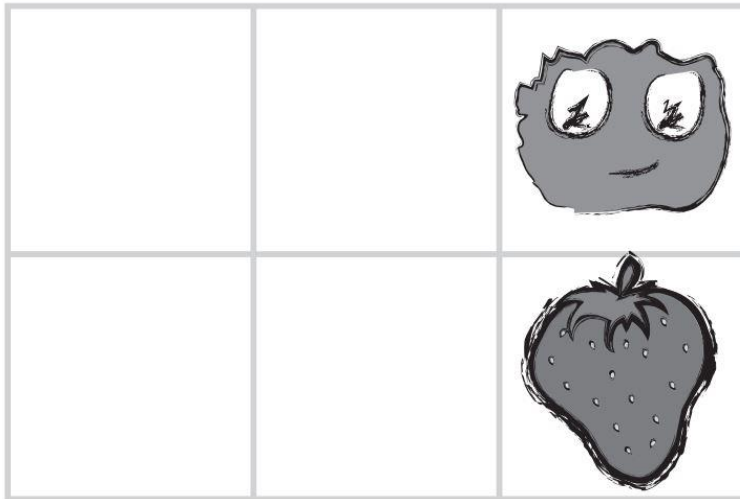


Happy Maps



1. Circle the arrow in the direction the Flurb should step to get to the fruit?



2. Circle the arrow in the direction the Flurb should step to get to the fruit?

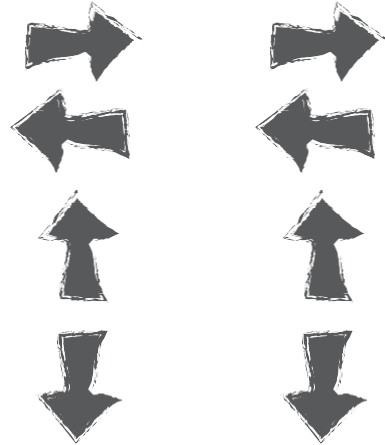
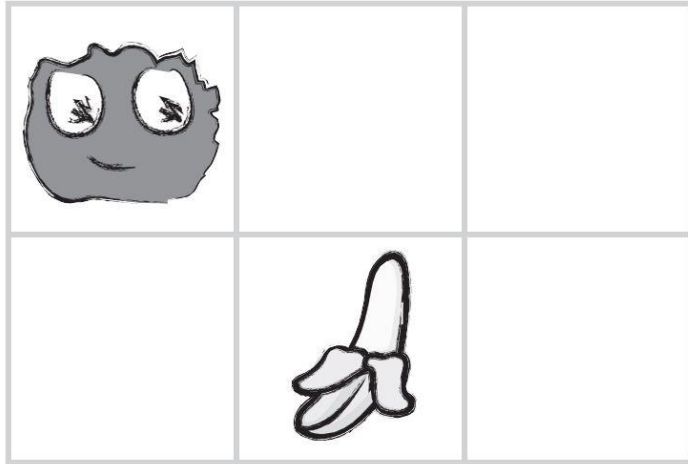


3. Which two ways should the Flurb step to

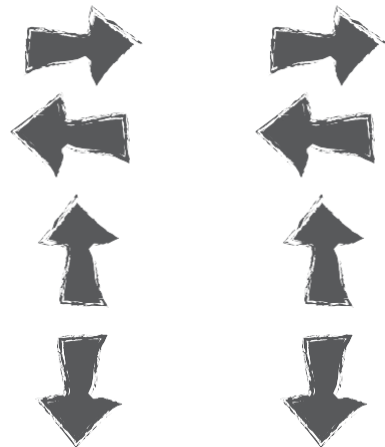
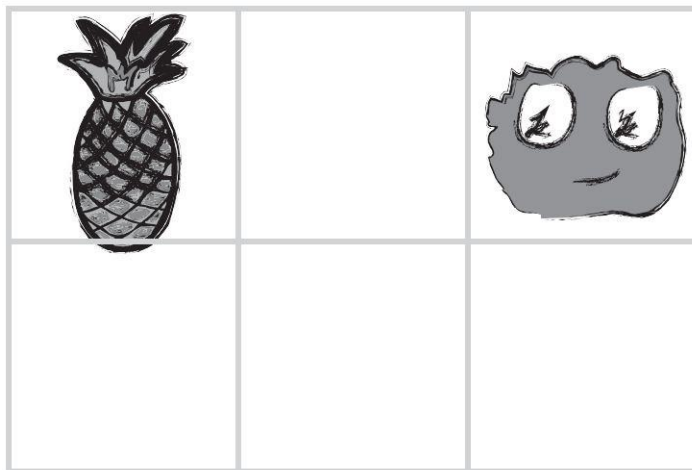
Happy Maps



get to the fruit?



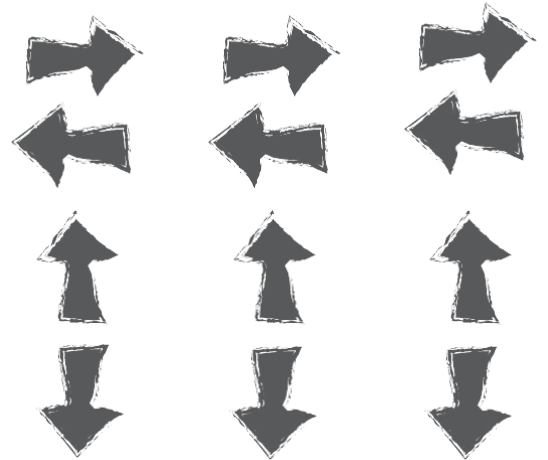
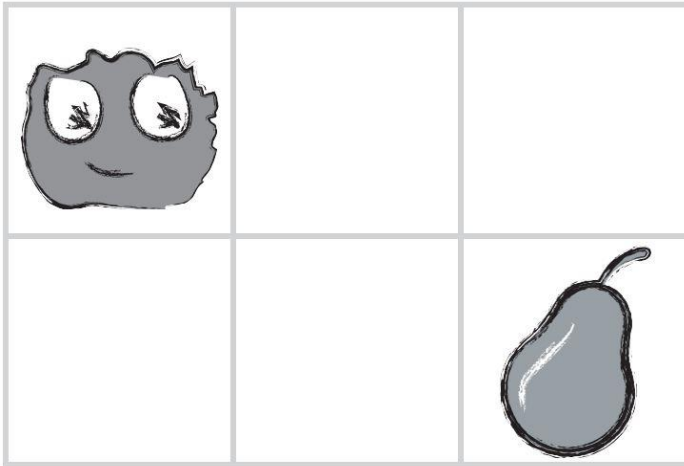
4. Which two ways should the Flurb step to get to the fruit?



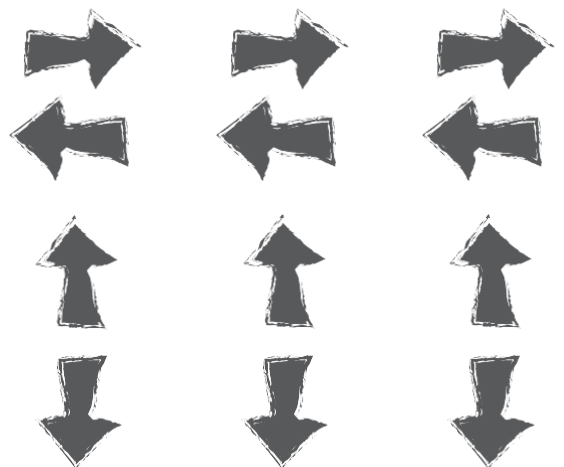
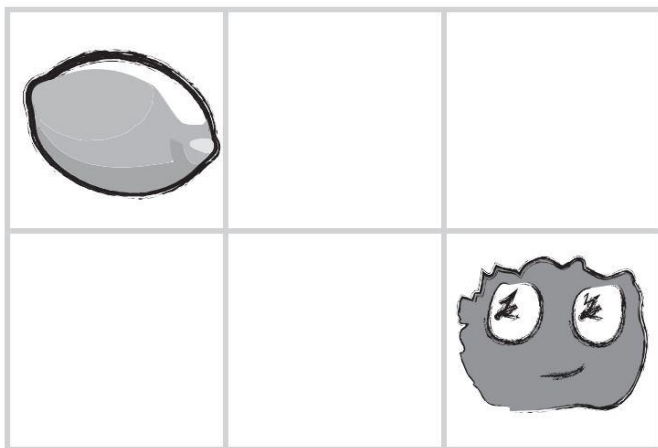
Happy Maps



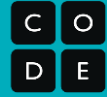
5. What should the Flurb do to get to the fruit?



6. What should the Flurb do to get to the fruit?



Happy Maps





Happy Maps



Create your own!

